

206-327-1407
stvgale@gmail.com

Steve Gale

Design & Code

networkofsteve.org
pw: histeve

Skills

Information architecture
Wireframing & user flows
HTML, CSS, & JS
User research & testing
Product visual design
Cross team collaboration

Tools

Figma
Blender
Sketch
Adobe creative suite
Asana
Google analytics

Latest expertise

- Design systems
- Interaction design
- Prototyping
- React.js, Three.js
- Godot

MIT xPRO/Dec
2023-Apr 2024

Designing & building
AI Products & Services

Product designer

Microsoft, Mar 2021-Oct 2022

Responsible for creating a tool for managing Covid-19 vaccinations. My duties included project planning, design documentation, and the creation of final design deliverables as Figma prototypes, all while utilizing Fluent UI.

Led the design for a fraud protection internal web app which tracked every Microsoft credit card transaction with a simple and more intuitive filtering design model.

UX designer

IQVIA, May 2018-May 2020

At IQVIA's Apollo design system, I was responsible for the creation of strategies designs, and detailed interaction prototypes for components utilized in current and future products. I also undertook the task of redesigning existing products to simplify user workflows in the life science industry.

Interaction designer

Microsoft WDG, Jan 2017-Apr 2018

Responsible for creating site-maps, process flows, sketches, wireframes, prototypes, and detailed specifications for both internal and external web applications. Working in an agile environment, I contributed interaction design for responsive websites and played a crucial role in the development of the Fluent UI toolkit for both Sketch and Adobe XD.

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Bachelor's in Art

Photography & Art History
University of Nevada Las Vegas